DESIGN A PARK

TEAM NAME: _____

STEP 1: Brainstorm

Your job is to design a park. First, list anything your park might have or need to have in it:

STEP 2: Think About Your Step 1 Ideas

Questions:

1. What can people do and see in this park?

2. How will people move around in the park?

3. How can people take care of and protect this park? How can you help them keep it litter-free?

Now, add any new ideas to Step 1.

Look at your Step 1 brainstorming again.

- Underline in green all **living things.**
- Circle in red up to 10 things you **need to have** in your park. (example: a bathroom)
- Circle in blue up to 10 things you **would like to have** in your park. (example: a snack bar)

STEP 3: Make Decisions

What is the one main reason people will want to come to this park?

1.

What are two more reasons people will come?

2.

3.

This park must have… (5 things)	In this park, it would be nice to have… (7 things)	What living things are in the park?

STEP 4: Draw Your Park

Create a poster map of the new park's design. Use your decisions in Step 3 to guide you.

Be sure to include:

- ❒ The name of the park
- ❒ A detailed drawing of your park, with things from the **must have** and **nice to have** lists
- ❒ Locations of trash and recycling bins
- ❒ A list of park rules (Don't forget to remind people how to take care of the park!)
- ❒ A short description of the top 3 sights or activities in the park.
  Write a draft of your description here:

- ❒ Other information visitors might need. List here: