

Positive Action Cards Research

Name

Step 1: Research

Use the table headers to guide online research about the positive actions listed in the left column of the table.

Description of Action	Who is responsible for this action (e.g., government, environmental organizations, individual people)?	How does it help migratory species?
Building a wildlife overpass or underpass to cross an interstate highway		
Planting a monarch butterfly garden with milkweed		
Reducing light pollution		
Restricting ocean shipping routes		
Closing roadways during peak migration time		
Reducing the reflectiveness of glass to prevent bird collisions		
Restoring damaged ecosystems by planting native plants and trees		



Description of Action	Who is responsible for this action (e.g., government, environmental organizations, individual people)?	How does it help migratory species?
Creating protected areas for nesting or feeding		
Installing wind turbines or solar fields far away from major migration routes		
Operating wind turbines at times when harm to wildlife is minimized		
Restricting or carefully controlling housing development projects		
Removing physical barriers like walls, dams, or fences		

Step 2: Create Positive Action Cards

Use your research from Step 1 to create positive action cards for your game. Fold a sheet of paper and cut it into fourths, similar to your human impact cards and critter cards. Include the following details:

Side A:

- Title or short description of the positive action
- A printed photograph or drawing of the positive action

Side B:

- A brief description of the positive action
- Name(s) of the species that the action helps
- Describe who can take this action

Step 3: Create Your Own Positive Action Cards (optional)

Use your creativity to think of new positive actions that could help overcome some of the human impacts in your area. Remember, the salmon cannon and the salmon ladder are both used to support salmon migration! You may want to use multiple approaches to help migrating animals in your game.